

## **THING AMSTRAD LOADING INSTRUCTIONS**

464: Hold down SHIFT and tap the small ENTER key.

664/6128: Type I (shifted@) TAPE (ENTER) then RUN" (ENTER).

### **THE THING**

His species was developed by genetic engineering in the late 23rd century, on the planet Crazee.

### **THE BALL**

Inhabitant of the planet Rombus. It is composed of a metallic silica shell with squishy innards.

### **THE MISSION**

The Thing has been hired by the AHC to deliver the Ball to the Dingalinger Overlord. For several months tension amongst the Dingalingers has been growing, negotiations have been broken down and the planet is on the brink of nuclear war. This mission will not be easy, for a start the Dingalinger Overlord has hidden himself away and is refusing to meet the Ball until the Thing has completed 10 difficult tasks. Gangs of Dingalingers roam the planets surface and will not take kindly to an alien Thing trespassing on their property.

Once the tasks are completed the Overlord will reveal himself on one of the planets 26 sub-levels, to move around these districts you must use one of the many 'TELEPHONEX' teleport booths.

### **CONTROLS**

Use left and right controls on your keyboard or joystick, to move around the planet. The Ball carries a small high power, automatic, phased-plasma servocannon, which will stun any hostile Dingalingers that get in your way. Pressing fire will operate it.

To complete a task you must collect two or more objects and use them together, but be careful, you must use the right objects. The objects can be found in capsules which float above the planet surface.

Use cursor keys and small enter key. Press 1-5 during the game as shown on the screen.

## THING CREDITS

CODE: KEVIN PARKER

GRAPHICS: COLIN SWINBOURNE

ORIGINAL CODE: COLIN SWINBOURNE



PRODUCED FOR PLAYERS SOFTWARE BY  
RICHARD PAUL JONES  
©1988 PLAYERS

## MAIL ORDER SOFTWARE

If you are unable to obtain a specific title from your local Players stockist you can order direct from our mail order department.

### AMSTRAD TOP TEN

Amstrad CPC cassette titles £1.99 each. UK post free	
JOE BLADE .....	CASSETTE <input type="checkbox"/>
THING .....	NEW CASSETTE <input type="checkbox"/>
SWORD SLAYER .....	NEW CASSETTE <input type="checkbox"/>
METAL ARMY .....	NEW CASSETTE <input type="checkbox"/>
SHANGHAI KARATE .....	CASSETTE <input type="checkbox"/>
TANIUM .....	CASSETTE <input type="checkbox"/>
REFLEX .....	CASSETTE <input type="checkbox"/>
RADIUS .....	CASSETTE <input type="checkbox"/>
DOODLEBUG .....	CASSETTE <input type="checkbox"/>
RIDING THE RAPIDS .....	CASSETTE <input type="checkbox"/>
DIZZY DICE (FRUIT MACHINE) .....	CASSETTE <input type="checkbox"/>

ZAP PAK £6.95 each. UK post free

JOE BLADE & DIZZY DICE .....	DISC <input type="checkbox"/>
SHANGHAI KARATE & TANIUM .....	DISC <input type="checkbox"/>

Dear Players, please send me the game/s indicated. I have enclosed a cheque/postal order for £ .....

NAME .....

ADDRESS .....

.....

.....

.....

.....

.....

.....

.....

.....

.....

### POST CODE .....

Send this order to:

PLAYERS (Mail Order Dept.), Mercury House,  
Calleva Park, Aldermaston, Berks. RG7 4QW.

# SWORD SLAYER

OUT NOW!

HAIL SPARTACUS!  
The Ultimate  
Gladiator.  
Enter the arena  
and take on  
the Emperors  
finest warriors.  
Then make your  
bid for freedom.

GIANT  
GRAPHICS



FEATURES TWO  
PLAYER ACTION

# Shanghai KARATE

OUT NOW!

Enter the Dragon Temple, but first you must reach Shanghai. Take on the role of Lo Yin in this, the ultimate Martial Arts experience.



FEATURES TWO  
PLAYER ACTION

**PLAYERS - Mercury House, Calleva Park,  
Aldermaston, Berks. RG7 4QW.**